

Using MIX tracks to add global Audio Effects

1

How all audio tracks are redirected to MIX track. 2

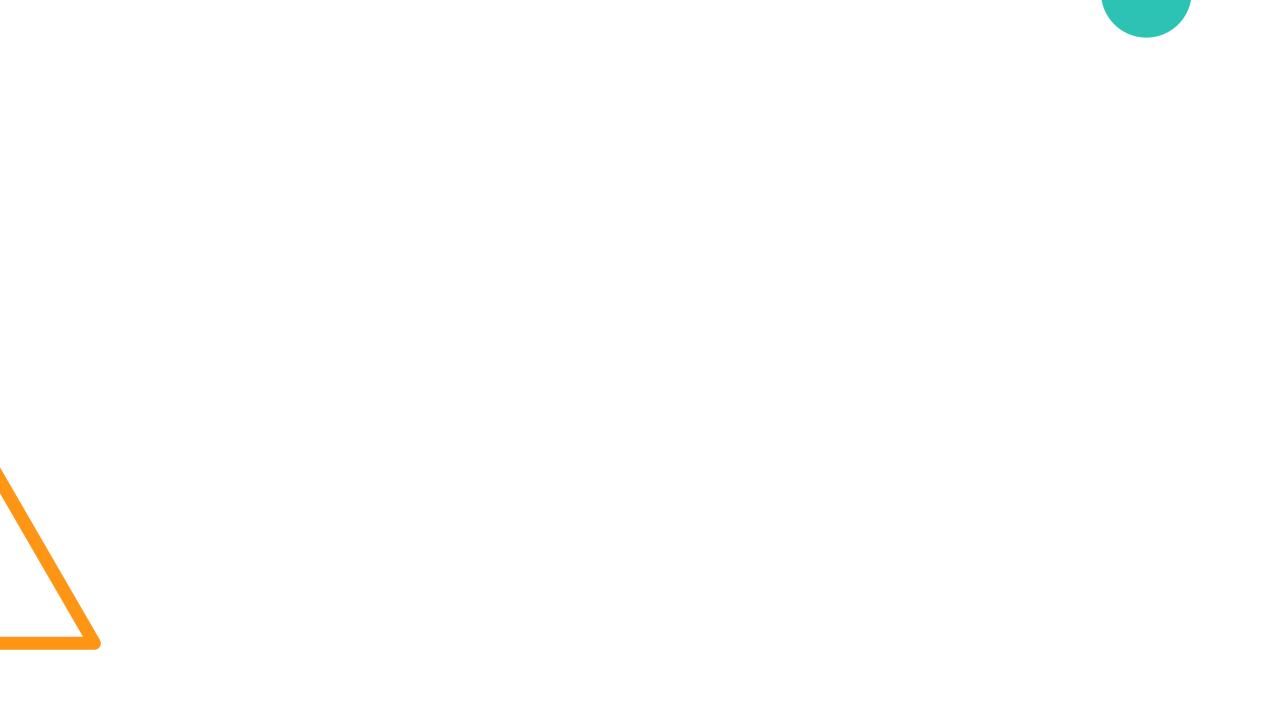
Use Audio Track Mixer panel to add Effects to Audio Tracks 3

Adding Global Effects to Audio Tracks

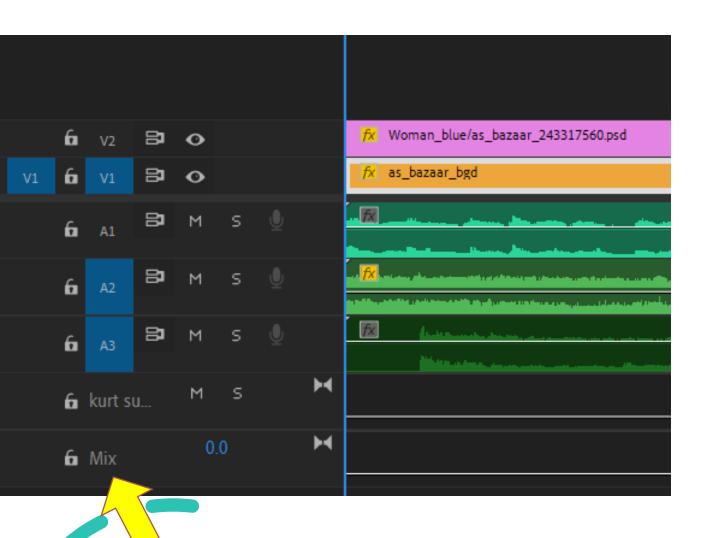


Create your own SUBMIX tracks

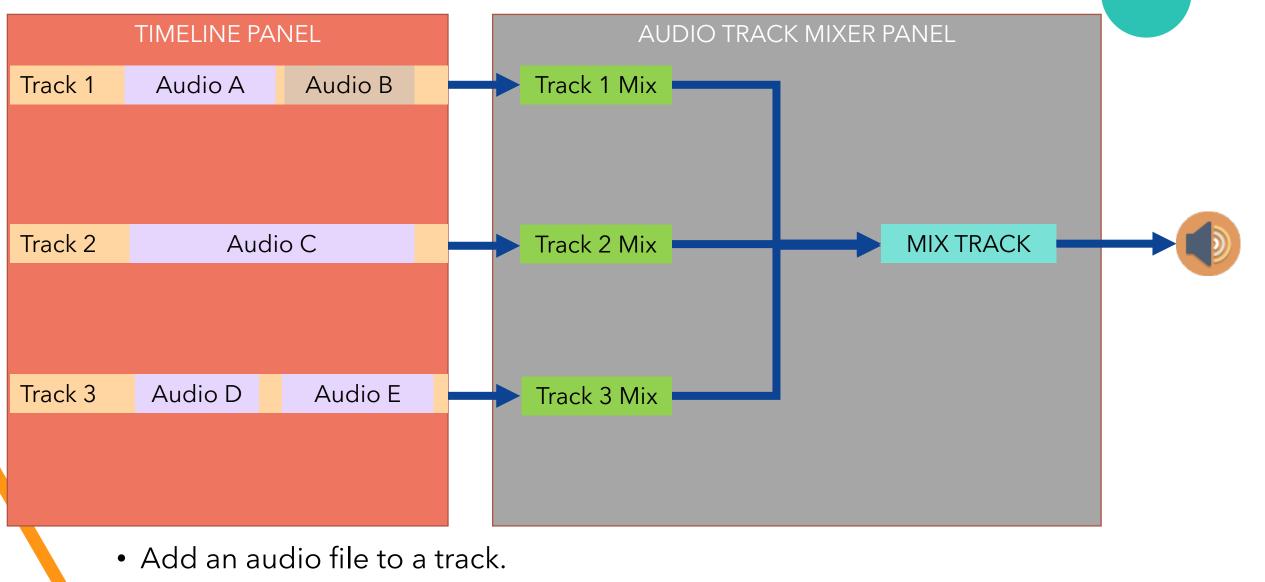
Presentation Title 2



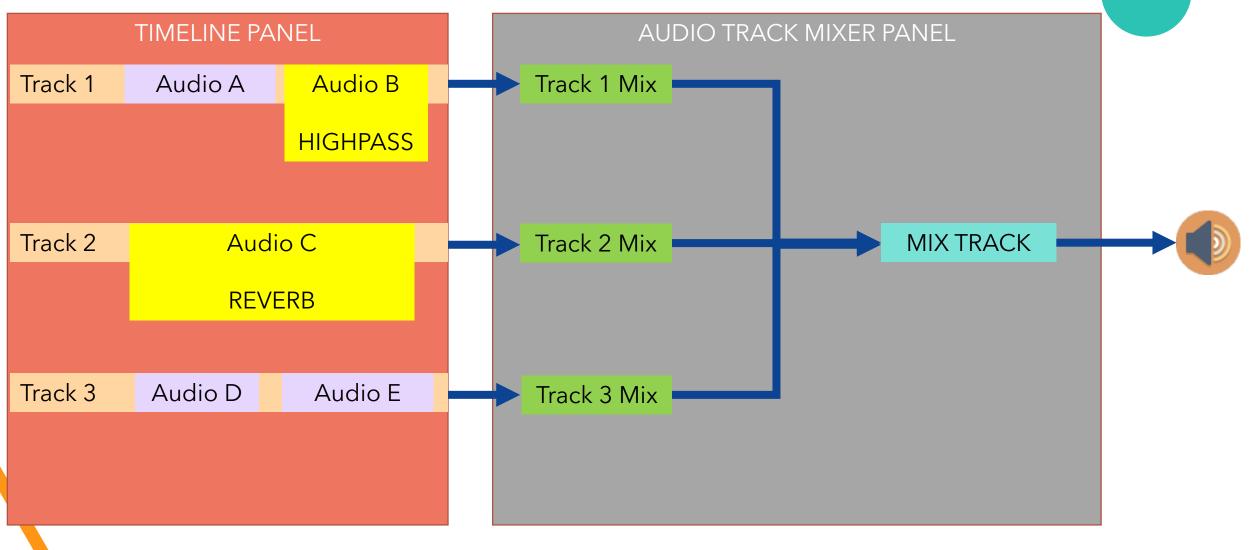
The Global Mix Track In Timeline Panel



- If you look at your audio tracks, you always see an 'empty track' labeled 'Mix' at the bottom.
- When playing all tracks are merged into the Mix track, which is then sent out to the output port (headphones)



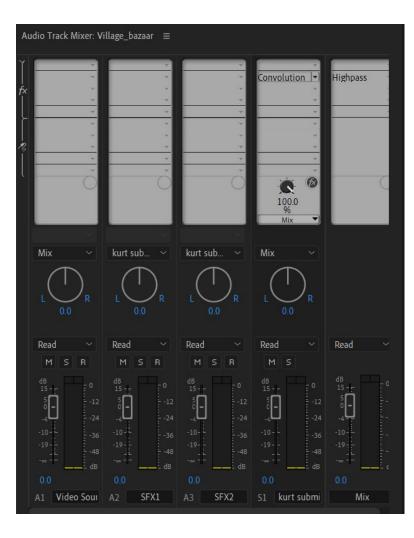
- The audio signal is sent to that track's mixer.
- All the signals from each track mixer are merged into the MIX track.
- The signal from the MIX track is sent to the output (i.e. what you hear)



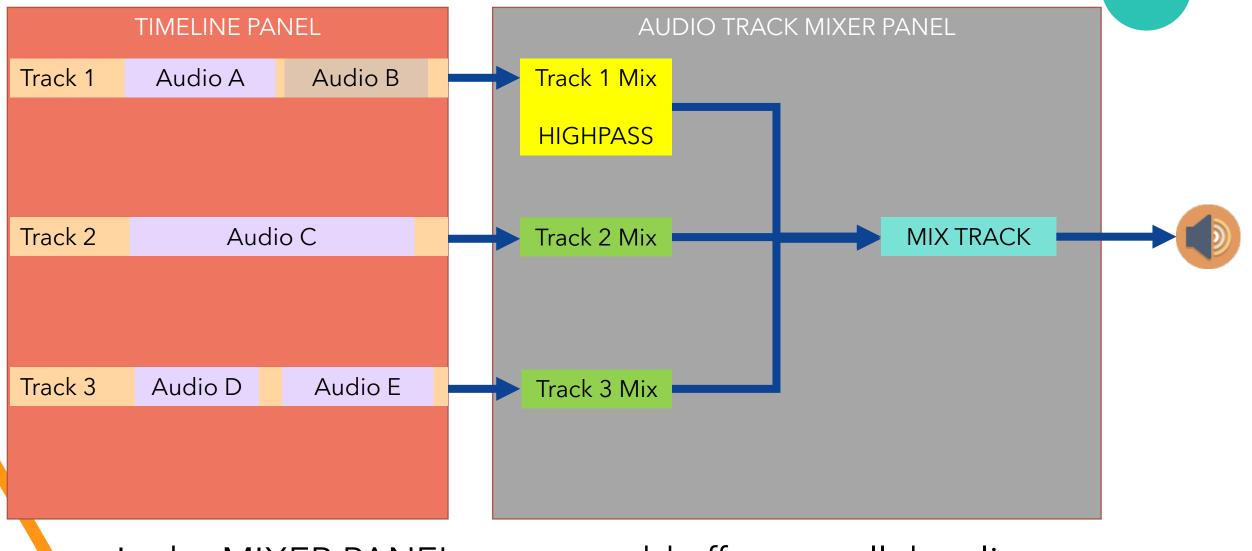
In the TIMELINE you can add effects to single audio clips.

Audio Track Mixer Panel

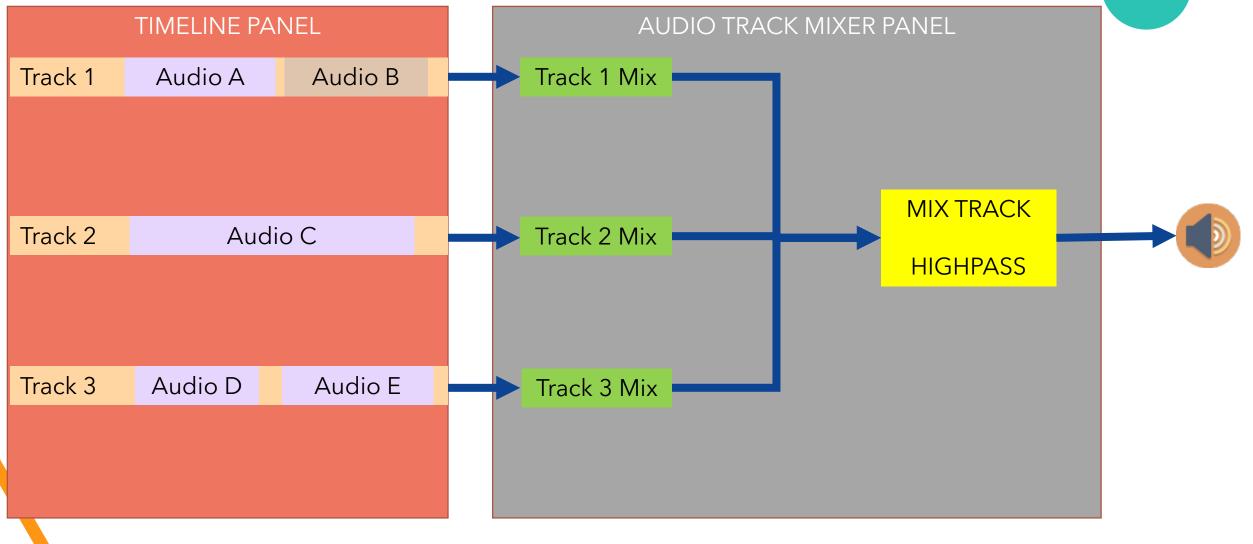




- Instead of working with audio clips in the timeline, you can use the Audio Track Mixer Panel.
- Click the little dropdown to open up the Event Slots.

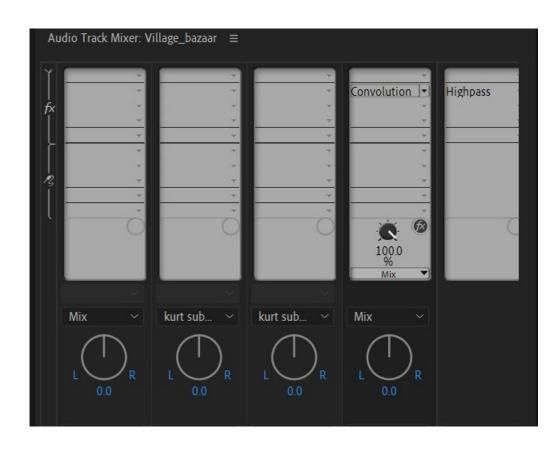


In the MIXER PANEL you can add effects to all the clips on a single track.

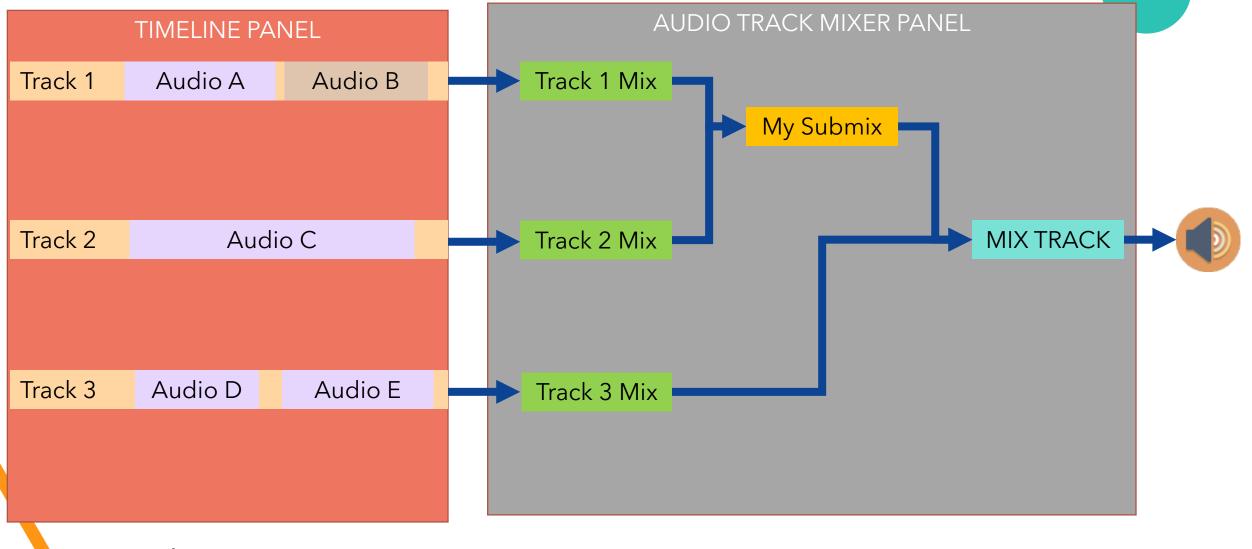


In the MIXER PANEL you can add effects to all the clips on the sequence via the MIX track.

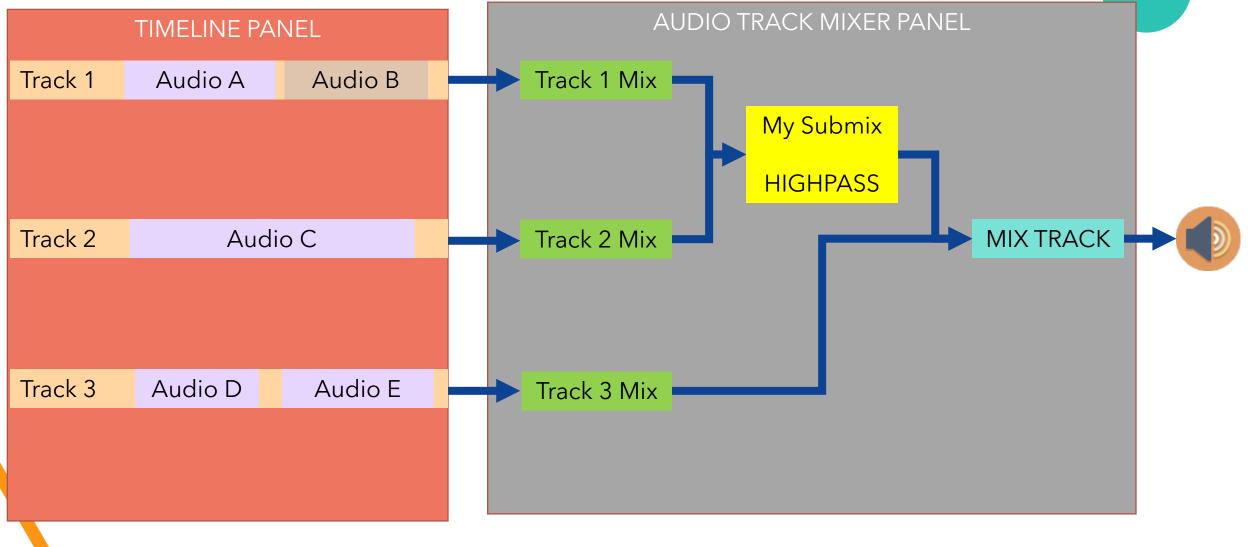
Create your own SUBMIX track (check YouTube)



 If you want to add effects to a subset of the tracks, you can create a SUBMIX track and apply the effect there. Your submix will show up in the Audio Track panel and redirect any tracks to your SUBMIX track.



In the MIXER PANEL you can create your own SUBMIXERs (See YoutTube). Then redirect selected Track Mixers to your SUBMIX.



In the MIXER PANEL you can add effects to a subset of the Track Mixers through your SUBMIXER.